



### Why We Use Designated Stopping Points

If a fence is blocked by a trapped horse, or for any other reason, competitors following may have to be stopped.

We want to stop competitors at one of the Designated Stopping Points if at all possible because these stopping points are positioned before an obstacle that gives a horse a fair opportunity to get back in galloping and jumping form before tackling a more technical question.

### Timing Equipment

1. You are utilizing a CLOCK and NOT a stopwatch.
2. The clock you are using is always going in real time and is synched with all other clocks like it on the course.
3. One number on the clock is running and is real time and the other appears static and has an arrow next to it.
4. When a horse/rider is stopped, push the START/STOP button and record the time **WITH the ARROW** (it will appear static) on the Time Sheet for the Stopped Horse.
5. The other number is now running in real time.
6. When you get notification to start the horse/rider, push the START/STOP when they pass the orange cones and record the time **WITH the ARROW**. It will now be the static number and the other number will be running again in real time.
7. The stop and start times that you have recorded are actual times. The calculation of how long the hold time was for the horse/rider will be done by scoring.

### Procedure for Stopping a Horse on Cross-Country

The tall orange traffic cones on opposite sides of the track of the course mark an imaginary line across the track and are the visual markers you will use to record the stop and start times. Position yourself approximately 100' up the track of the course from the cones.

The Stopping Steward will be advised **by Control** to stop the next horse(s) and the following actions should be taken:

- 1) Move into the track of the course so that you can be seen. When the horse passes the orange cones, wave the RED FLAG indicating to the rider that he/she must stop. At the same time, press the red button on the clock to record the stop time.
- 2) As soon as the competitor is stopped, inform control via your radio that "Horse #.... has been stopped at Stopping Point #...."
- 3) Advise the competitor that you recorded his stop time when you waved the Red Flag and that you will record his start time when, after you give the order to restart, he/she passes the orange cones. Advise the competitor that he/she does not have to start from the halt but may go back a distance from the cones and pass through them at a gallop.

If there is time during the hold, explain to the competitor that the two times, stop time and start time, will be turned in to the scorers who will subtract the stop time from the start time to arrive at the time the competitor was held, which time will be subtracted from the elapsed time recorded from the start and finish times at the beginning and end of Phase D.

- 4) Restart the competitor as soon as told to do so by Control. When the competitor passes the orange cones push the red button on the printing stopwatch to record the restart time.

IF YOU HAVE STOPPED MORE THAN ONE HORSE, CONTROL WILL ADVISE WHAT INTERVAL BETWEEN HORSES IS TO BE USED TO RESTART EACH HORSE.

- 5) Inform Control when the competitor(s) (by competitor name and number) has been restarted on course.
- 6) Record the horse's number, the time the horse was stopped and the time the horse was restarted in the appropriate places on the Stopping Steward Time Sheet. Write the horse's number on the tape next to the two times, tear the tape off and attach it to the Time Sheet.
- 7) The Stopping Steward Time Sheet will be collected after every 12 or so horses. If this doesn't occur, advise Control that you have a time sheet(s) that need to be picked up.
- 8) If you have a problem with your clock, advise control immediately and be prepared to record the entire time a horse is held - from the time you wave the red flag until the horse crosses the "start" line after you have restarted the competitor.



2022

## Instructions for Stopping Stewards

### From the 2022 FEI Rules for Eventing (no changes from 2021):

#### 545.7 Stopping Athletes

If any part of an obstacle is obstructed by an Athlete in difficulty, if any obstacle has been dismantled to release a fallen Horse, if an obstacle has been broken and is not yet rebuilt, or in any other similar circumstances, subsequent Athletes must be halted.

In such a case, an Official should be posted in the path of the oncoming Athlete. He shall wave a red flag, which indicates that the Athlete must stop.

Failure to stop is penalized by elimination at the discretion of the Ground Jury.

The Official will stop Athletes only upon the instruction of the Control Centre or during an emergency at his own obstacle.

Athletes may be stopped on the course at obstacles or at designated timing/stopping points.

#### 545.7.1 Timing

The time during which the Athlete was stopped, from the moment he passed the timing point until he passes that same point after being given the order to restart, will be recorded and it will be deducted from the total time taken by the Athlete to complete the course.

It is clearly intended that the time shall be taken as the Athlete gallops past the timing point, not after he halts nor after a start from the halt.