



Primary Purpose

The primary purpose of obstacle communication is to inform the Control Center of the location and status of each horse on course so that its progress can be tracked and the Controller can know where each horse is on course at any given moment, especially in relation to other horses also on course.

At the same time, obstacle communication provides the Public Address Announcer with the necessary information to keep spectators informed of each horse's progress via the public address system.

Secondary Purpose

The secondary purpose of obstacle communication is to provide the means for reporting emergencies, including but not limited to:

- * Calling for medical assistance;
- * Calling for veterinary assistance;
- * Calling for the repair crew and/or footing.

Obstacle Communicator

Each obstacle on the Cross-Country Course will have an Obstacle Communicator assigned whose sole responsibility is to provide communication concerning actions, activities and needs at and around the obstacle.

The Obstacle Communicator will relay the following information **at the direction of the Chief Fence Judge:**

- * Report the result of a horse/rider combination negotiating the obstacle and any other information relative to the horse/rider combination. This information will be received simultaneously by the Control Center and the Public Address Announcer.
- * Report emergencies that may occur at the obstacle to the Control Center.

Radio Check

Approximately 30 minutes before the first horse is scheduled to start on course, the Controller will perform a radio check to ensure that all personnel are present at their assigned obstacle and that all radios are functional.

CCI5*-L Cross-Country Course - There are 29 numbered obstacles and 45 jumping efforts. The numbers are white on a royal blue background.

CCI4*-S Cross-Country Course - There are 21 numbered obstacles and 33 jumping efforts. The numbers are black on a light blue background.

Radio Procedures

Very specific communication procedures must be followed to ensure the integrity of the system.

In order for Control and the Announcer to keep up with each horse, **it is imperative that each Communicator be allowed to complete his/her transmission** before the next Communicator or any other communicator begins transmission. Transmission must be concise and short.

TO PROVIDE A WINDOW FOR INTERRUPTION IN CASE OF AN EMERGENCY ELSEWHERE ON COURSE, EACH COMMUNICATOR REPORTING NORMAL ACTIONS AT AN OBSTACLE SHOULD WAIT FIVE (5) SECONDS FOLLOWING THE CONCLUSION OF THE PRECEDING TRANSMISSION TO ALLOW FOR AN INTERRUPTION.



The following **procedures** provide the framework for obstacle communication:

REPORTING THE RESULT OF HORSE/RIDER NEGOTIATION OR ATTEMPTED NEGOTIATION OF THE OBSTACLE

1. Identify Horse by Number
2. Report Action(s)
3. Identify Obstacle by Number

Examples: "Horse #26, 1st Run-Out or Refusal, at Obstacle #3."

"Horse #26, 2nd Run-Out or Refusal, at Obstacle #3."

IF THE HORSE IS CLEAR, THE REPORT OF THE ACTION ENDS THE COMMUNICATION, THEREBY OPENING THE LINE FOR THE NEXT COMMUNICATION.

IF ANYTHING OTHER THAN CLEAR IS REPORTED FOR THE HORSE AT THE OBSTACLE, THE CONTROLLER WILL CONFIRM THE REPORT WITH THE OBSTACLE COMMUNICATOR. ONCE THE OBSTACLE COMMUNICATOR HAS CONFIRMED THE REPORT, THE COMMUNICATION IS ENDED, AND THE LINE IS OPEN FOR THE NEXT COMMUNICATION.

REPORTING HORSE/RIDER INFORMATION WITHIN REPORTING RESULTS

If something occurs relative to the horse and/or rider that needs to be reported to Control, as for example the horse is bleeding but negotiates the obstacle and continues, that information should be reported before reporting the action so that it won't get lost as the next transmission begins.

Example: "Horse #26, bleeding from the left foreleg, Clear Obstacle #4."

A FALL OF HORSE AND/OR RIDER AND INTERRUPTING THE REPORTING SYSTEM

1. If necessary, interrupt the reporting system using the phrase "EMERGENCY INTERRUPT," proceeding immediately to:
2. Identify Horse/Rider by Number
3. Identify Horse or Rider fall and Obstacle by Number
4. Report fall(s) noting whether it is **GREEN OR RED**.
 - a. **GREEN** INDICATES THAT EVERYTHING APPEARS TO BE OK AND NO HUMAN/ EQUINE AMBULANCE OR MEDICAL /VETERINARY ASSISTANCE IS IMMEDIATELY NEEDED.
 - b. **RED** INDICATES THAT IT APPEARS AS IF THE HORSE OR RIDER NEEDS MEDICAL ATTENTION
5. Indicate "EMERGENCY INTERRUPT COMPLETE"

Examples: "Horse #26, Fall at Obstacle #3, green."

"Rider #26, Fall at Obstacle #3, red." Control will ask for more details as necessary.

NOTE: The message must be brief. Its purpose is to alert Control and the Area Steward to the nature of the emergency. The Controller will immediately summon the necessary aid on the Control (Emergency) Network. The Area Steward will switch to the Control (Emergency) Network, come to the site of the emergency and coordinate with the Controller until the problem is resolved.

IF THERE IS AN EMERGENCY INTERRUPT, THE NEXT COMMUNICATOR SCHEDULED TO REPORT MUST WAIT UNTIL THE EMERGENCY INFORMATION HAS BEEN TRANSMITTED AND THE PHRASE "EMERGENCY INTERRUPT COMPLETE" HAS BEEN TRANSMITTED.

Thank you for volunteering at the Land Rover Kentucky Three-Day Event!